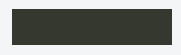


# TEAM BUILDING SOLUTIONS



PRESENTS

# MYSTERIOUS FRIDAY'S



# Problem solving



Problem-solving is an important skillset both to individuals and organizations because it enables us to have our work under control. Solving a problem along with your team is always a way to move ahead.

# How do we do it!

MICEkart.com presents energetic and engrossing virtual team building activities every weekend for our team to bond. A time for our team to come together and solve some mysteries and have fun!



# 04 Weeks Journey Overview

01 Activity Per Week (Customizable)

**WHO IS THE MURDERER?**

60 MINS

**WEEK 01:  
FRIDAY**

**ITS HEIST TIME**

60 MINS

**WEEK 02:  
FRIDAY**

**HAUNTED OR NOT?**

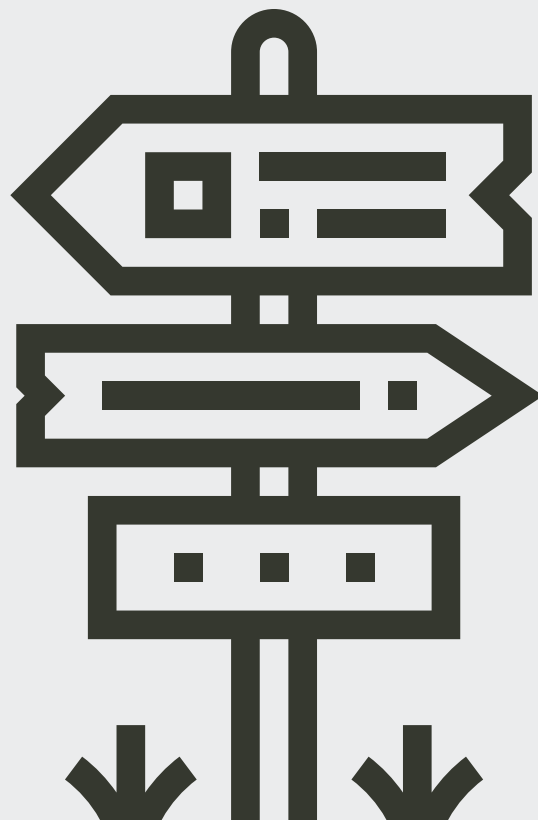
45 MINS

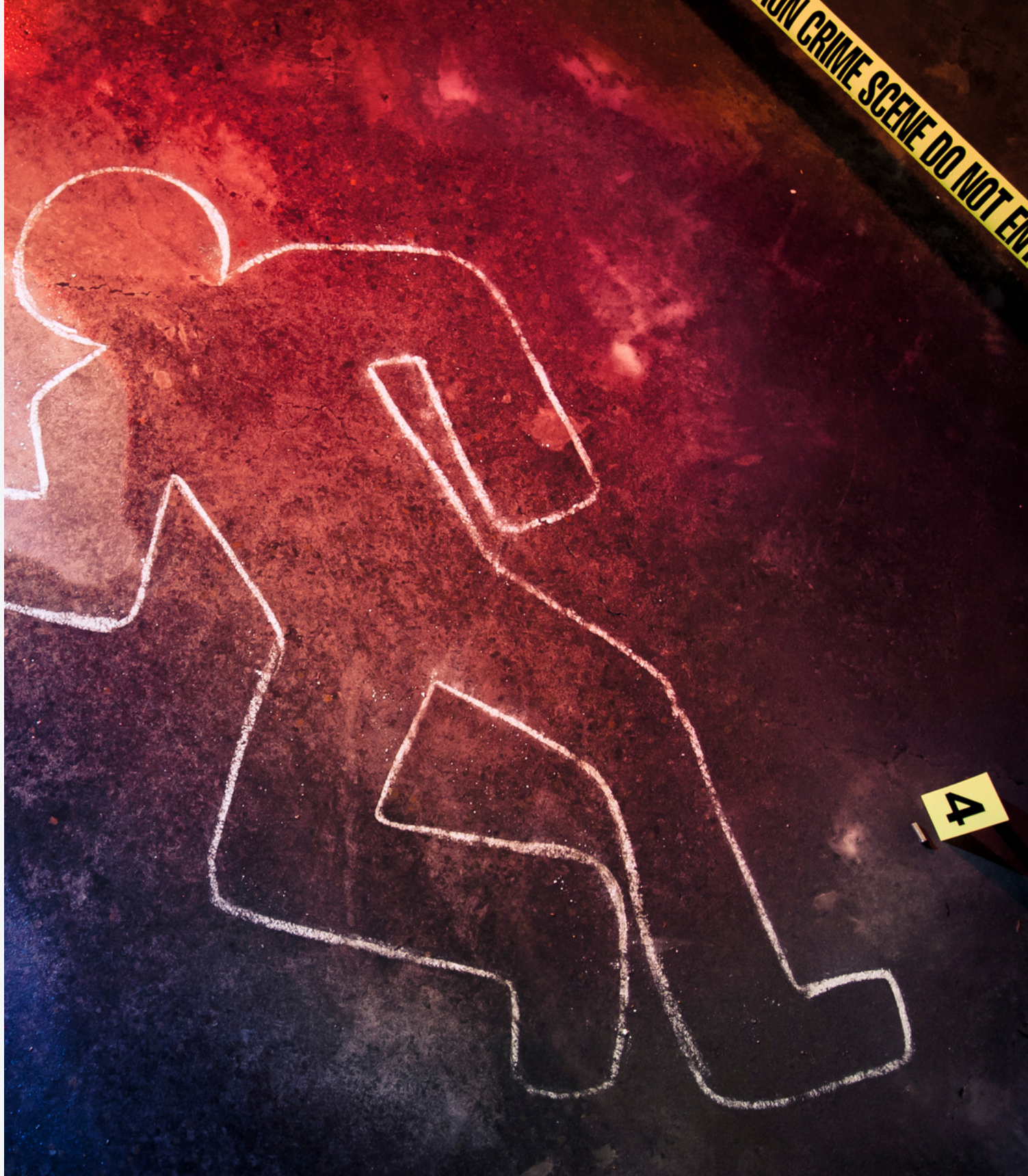
**WEEK 03:  
FRIDAY**

**SAVE THE BUREAUCRAT!**

60 MINS

**WEEK 04:  
FRIDAY**





## WEEK 01

# Activity: Who is the Murderer?

There has been a murder within the team and they must now race against time to identify the murderer in the given time span.

**How:** Each person is sent a backstory and they must play the role of the character on joining the session and must discuss along with the team to solve the murder mystery. The team identifying the murderer among themselves first, wins the game.

**Duration:** 60 Mins

## WEEK 02

# Activity: Its Heist Time

The teams are given prospective locations to conduct a heist. They must assign each member a role in order to have a successful heist and make sure they are not caught!

**How:** The team along with the members must plan to have a smooth heist and must be ready for any surprises that come their way.

After planning the heist they must share their plan with the rest of the groups and must be ready for any questions which comes there way! At the end they must collectively decide who has the smoothest plan for the heist.

**Duration: 60 minutes**





## WEEK 03

# Activity: Haunted or not?

It is time for the team to put on their detective hats as they must investigate whether the abandoned house is really haunted or not? They must solve this mystery before dawn.

**How:** The team must closely explore each room in the house for clues & details as they go ahead with the investigation. As the team is divided into groups, they must start investigating and collect all the clues to solve the mystery.

**Duration:** 45 Mins

## WEEK 04

# Activity: Save the Bureaucrat!

The team must kidnap the bureaucrat, as one of them from his security team has gone rouge and is planning to assassinate the bureaucrat at the community town hall.

**How:** Each team will be given the details of the bureaucrat's security profile and the route they will be taking, As the teams are divided, each member shall be assigned a role as they devise a perfect plan to kidnap the bureaucrat and take him away to a secure location.

**Duration:** 60 minutes





# Pre-Event Overview



## **Pre-Engagement**

Trivia, Whatsapp Group  
Communications, Email  
Broadcasts

## **Teasers / Invites**

Physical Invites, E-invite,  
Equipment Hampers

## **Launch / Introduction**

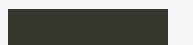
Tech Deployment, Stage with  
Corporate branding, Emcee  
Hosting the show



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# Post Event Deliverables

- Giveaway/ merchandise options with personalization and corporate branding
- Personalized and branded virtual photos
- Post event montages
- Door-step delivery of giveaways
- For more give away options visit [www.micekart.com](http://www.micekart.com)





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**Ring in for a chat!**